# Computing within Materials: Self-Adaptive Materials and Self-organizing Agents From Macroscale to Microscale Computing

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## 2. Material Informatics: Material-integrated Computing

#### 2.1. Smart Materials

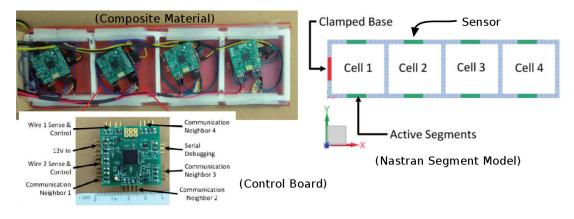
Smart Materials: Fusion of Sensorial- and Adaptive Materials with Information Processing

#### **Sensorial Material**

A material or structure with integrated **sensing** and **data processing** (ICT)

#### Adaptive Material

A material or structure with integrated sensing, data processing and **actuation** that can control and change material or structure **properties** 



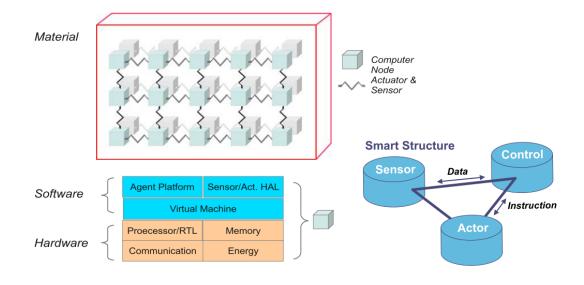


# In our understanding, a smart material provides the following major features:

- 1. **Perception** using various kinds of sensors, e.g., measuring of strain, displacement, temperature, pressure, forces;
- 2. **Changing** of local material and structure properties by actuators, e.g., stiffness or damping variation;

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- 3. Integrated Information and Communication Technologies (ICT);
- 4. **Distributed** Approach: Local sensor processing and actuator control Global cooperation and coordination.
- 5. Robustness and Self-Organization



**Fig. 1.** (Left) General architecture of a Sensorial- and Adaptive Material = Smart Material (Right) Functional Decomposition: Sensing, Acting, Processing  $\leftrightarrow$  Data + Instruction Streams

#### 2.2. Material Informatics: Computing within Materials

- ▶ Traditionally computation is separated from sensing and control
- Smart Materials poses the tight coupling of computation, communication, sensing, and control with loosely coupled nano computers
- ► Algorithmic scaling and distribution are required



## 2.3. Computing Power and Efficiency

➤ A normalized computing efficiency of a computer (considering only the data processing unit) can be defined by

$$\varepsilon = \frac{C}{AP} \tag{1}$$

 $\mathbf{A}$ 

Chip Area in square millimetres

 $\mathbf{C}$ 

Computing Power in (Integer) Mega Instructions Per Second (MIPS)

Ρ

Electrical Power in Watt

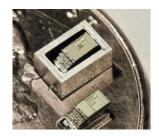
➤ The computing efficiency can be used to compare different computers and devices, i.e., giving a scaling factor:  $s=\epsilon_x/\epsilon_y$ 

## 2.4. Technologies

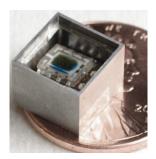
#### Existing "Nano" Computers

- ▶ Smart Dust  $\rightarrow$  Millions of loosely coupled nano computers, e.g.,
  - $\hfill\square$  embedded in materials
  - $\hfill\square$  scattered on surfaces
  - $\hfill \Box$  dispersed in liquids, foils, ..
  - $\hfill\square$  about  $10 \mathrm{mm}^3$  volume

#### Micro Mote M3



ELM System



	Micro Mote (M3)	ELM System	Atmel Tiny 20	Freescale KL03	ARM Cortex Smart Phone
Processor	Arm Cortex M0	C8051F990 (SL)	AVR	Arm Cotex M0+	Arm Cortex A9
Clock	$740 \mathrm{kHz}$	$32 \mathrm{kHz}$	-	48MHz	1GHz
CPU Chip Area	$\frac{\text{max.}}{0.1\text{mm}^2}$	$9 \mathrm{mm}^2$	$1 \mathrm{mm}^2$	$4 \mathrm{mm}^2$	$7 \mathrm{mm}^2/\mathrm{ROM}$
Sensors	Temperatu	re	-	-	Temp, Light, Sound, Accel., Press., Magn.
Communication	900MHz radio, optical	optical	electrical	-	3G/4G, WLAN, USB, Blue- tooth, NFC
Harvester, Battery	Solar cell, Thin film	Solar cell, Coin	-	-	-
Power Consumption	70mW / CPU	$\begin{array}{c} 160 \mathrm{mW} \ / \\ \mathrm{CPU} \end{array}$	$20 \mathrm{mW}$	3mW @ 48MHz	100mW avg.,
Manufacturing	180nm CMOS	-	-	-	40nm CMOS
Package	Wire bonded	Silicon Stack	PCB	Single Chip	Single Chip
Computing Eff. $\epsilon$	150	0.02	0.6	4.0	0.53

## 2.5. Comparison of Computers

# 3. Optimization and Adaptation

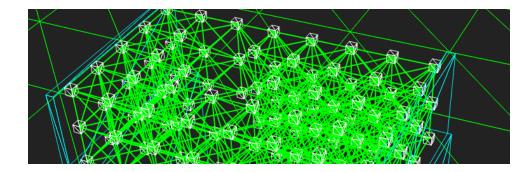
## 3.1. Physical Model

- ▶ A component composed of a Smart Material consists of:
  - □ Mass (body) nodes or material regions
  - $\square$  Interconnection elements with parameterizable properties

#### Multi-body Physics Model

Solid body mass nodes with springs connecting nodes:

- ➤ A spring is an actuator with two optimization target variables: Stiffness s, Damping d
- $\blacktriangleright$  Each spring is a strain sensor delivering the sensor value  $\sigma$  for the computation of the observation variable



### 3.2. Optimization Goals

Reduction of global and local stress, strain, or forces of arbitrariely shaped components under varying load situations

Control and Optimization Cycle

- 1. Perception using sensors
- 2. Comparison of local and global observation variables
- 3. Modification of material parameters by actuators

#### 3.3. Algorithms

#### Global

- $\blacktriangleright$  A global observation variable x is used to compute a correction of the target variable s
- $\blacktriangleright$  The correction function  $k_{\rm x}$  uses the ratio of the local and the global observable

```
do with x \in \{\epsilon, \sigma, U\}

X:=0; \forall n \in \mathbb{N} \text{ do } X := X + x_n

X := X/|\mathbb{N}|

\forall n \in \mathbb{N} \text{ do}

r_n := k_x(x_n/X, s_n)

s_n := s_n * r_n

until |Err| < ErrO
```

#### Segment

- ▶ Network is partitioned in segments
- ▶ Observation variable is computed for each segment
- $\blacktriangleright$  Target variable is computed for each segment

```
do with x \in \{\epsilon, \sigma, U\}

\forall Si \in \mathbb{S} do

X_{s,i} := 0;

\forall n \in Si do X_{s,i} := X_{s,i} + x_n

X_{s,i} := X_{s,i} / |S_i|

\forall n \in S_i do

r_n := k_x (x_n / X_{s,i}, s_n)

s_n := s_n * r_n

until |Err| < Err0
```

#### Neighbour

- ► Neighbour node negotiation
- ► Observation variable is limited to node boundary

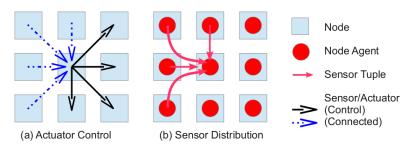
► Swapping of increments of target variable

```
\begin{array}{l} \text{do with } \mathbf{x} \in \{\epsilon,\sigma,\mathsf{U}\} \\ \forall \{\mathbf{n}_i,\mathbf{n}_j \in \mathbb{N} \ | \ i \neq j \ \land \\ | \operatorname{pos}\left(\mathbf{n}_i\right) - \operatorname{pos}\left(\mathbf{n}_j\right) | = 1 \} \ \text{do} \\ \text{if } \mathbf{x}_i / \mathbf{x}_j < 1 \ \land \\ \mathbf{s}_i - \Delta \mathbf{s} > \mathbf{s}_0 \ \land \\ \mathbf{s}_j + \Delta \mathbf{s} < \mathbf{s}_1 \ \text{then} \\ \mathbf{s}_i \ := \ \mathbf{s}_i \ - \ \Delta \mathbf{s} \\ \mathbf{s}_j \ := \ \mathbf{s}_j \ + \ \Delta \mathbf{s} \\ \text{end if} \\ \text{always} \end{array}
```

## 4. Multi-Agent Systems

#### 4.1. Sensor Data Distribution

- Each node agent sends its sensor values to neighbour nodes within a range of radius 1
- ➤ This completes the set of sensor each node requires
- Remote signals are used for sensor distribution using &Delta-distance routing



**Fig. 2.** Sensor Distribution by neighbour nodes using using remote signals (or tuples)

#### 4.2. Distributed Observable Computation

- ► Global observable computation in a large-scale distributed network is expensive and difficult (failures)
  - □ Random walk and directed diffusion can be used to **approximate** a global observable
- ► Segmented approach requires network segmentation
  - □ Without central instance difficult;
  - $\Box$  Instead a floating segment window is placed around **each** node
  - □ Each node has observable from all direct neighbours (North, South, West, East, Up, Down)
  - $\square A chained distribution of data is used in each segment (N nodes \leftrightarrow N segments!)$
  - $\Box$  Observable values with distance r=1 and r=2 are collected by each node to compute region observable

#### Distance r=1

Observable from direct neighbours

#### Distance r=2

Direct neighbours deliver also values form their neighbours (opposite to request direction)

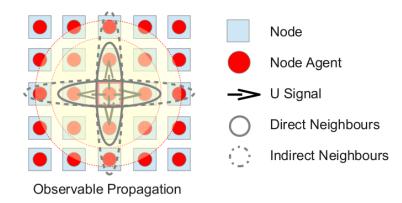


Fig. 3. Distribution of neighbour observable values for region accumulation using remote signals (or tuples)

## 4.3. Distributed Adaptation

- ▶ The global and the segment algorithm need no further distribute coordination
- ➤ After the region observable (global or segment) is computed the actuators (springs) of each node can be modified basing on ratio of the local and the region observable value
- ▶ Neighbour negotiation approach do not require a region observable

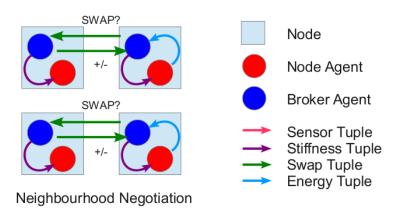
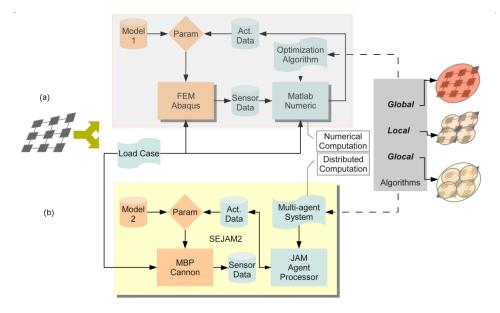


Fig. 4. Negotiation is used between two neighbour nodes to achieve a stiffness reconfiguration

## 5. Simulation



## 5.1. Multi-domain Simulation Framework

Fig. 5. Hybrid simulation environment with Abaqus, Matlab, and SEJAM2

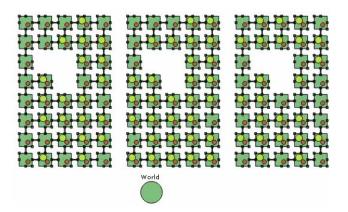
## 5.2. Simulation Example

▶ Device under Test: Plate (8x5x3 nodes), large hole, external load

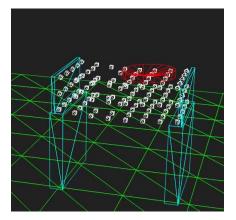
### MAS World

 Event-based agent behaviour activates sensor processing, distribution, and adaptation only if something changes

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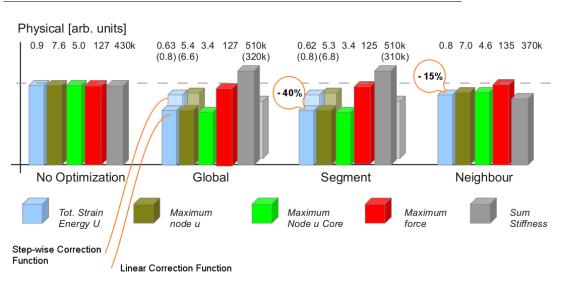


**Physical World** 



## 5.3. Simulation Results

- ➤ Global and segment optimization achieves 40% decrease of total strain and maximum strain energy of mass elements using a linear correction function
- ▶ Neighbour negotiation is simple but not as efficient as segment approach



# 6. Conclusions and Outlook

- ► Smart Materials poses the **tight coupling** of computation, communication, sensing, and control with **loosely coupled nano computers**
- ► Algorithmic scaling and distribution are required
- ▶ Distributed information processing paradigma: Multi-agent Systems
- ▶ Multi-domain simulation enables the development and evaluation of different optimization strategies for smart adaptive materials and structures
- ▶ The SEJAM simulator enables the simulation and analysis of coupled physical and computational systems
- ▶ Global and segment optimization achieves 40% decrease of total strain and maximum strain energy of mass elements using a linear correction function

## 7. References

[1] M. A. McEvoy and N. Correll, "Thermoplastic variable stiffness composites with embedded, networked sensing, actuation, and control," Journal of Composite Materials, vol. 49, no. 15, 2015.